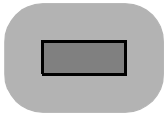
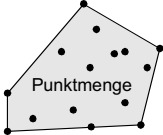


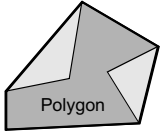
Abstand



Pufferzonen



konvexe Hüllen



Polygon